



## Introduction

Single player Horror FPS where the player must locate and eliminate all alien enemies hidden within an open map.

The aliens disguise themselves as objects referencing Italian YouTube and Twitch memes, requiring the player to identify them within the environment.

## Gameplay flow

The player enters the open map and explores accessible buildings.

Inside, alien enemies disguised as unusual objects will revert to their true form and attack when approached or interacted with.

The player can defend using a firearm or a melee weapon if out of ammo.

Eliminating all six aliens completes the game.



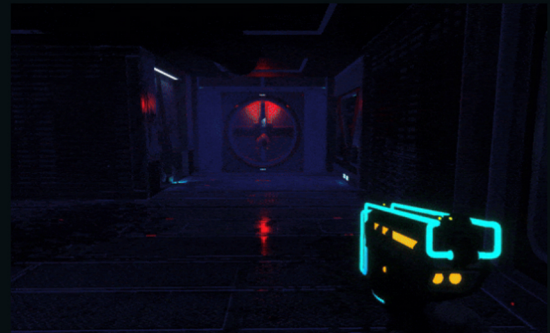
## Mood

The overall atmosphere follows classic horror conventions, with dark, foggy, and deserted environments, explored using a flashlight.

Enemy placement and mimic abilities are designed to keep the player on edge, especially during exploration. Intentionally out-of-place or absurd elements break the tension at times.

Additionally, the setting includes a distorted version of the Italian countryside and small towns, blending familiar rural architecture with uncanny and alien details to heighten the unease.

Italian-language voice lines and certain environment elements inspired by Italian culture further break the tension in surreal or humorous ways.



## Completion

Eliminating all six aliens completes the game.

## References



### Prey on Steam

In Prey, you awaken aboard Talos I, a space station orbiting the moon in the year 2032. You are the key subject of an experiment meant to alter humanity forever – but things have gone terribly wrong. The space station has been overrun by hostile aliens and you are now being hunted.



### Metro 2033 Redux on Steam

In 2013 the world was devastated by an apocalyptic event, annihilating almost all mankind and turning the Earth's surface into a poisonous wasteland. A handful of survivors took refuge in the depths of the Moscow underground, and human civilization entered a new Dark Age. The year is 2033.